

NORTHERN STAR SCOUTING

Arrow of Light

Summer Leader Guide



2023

Leader Planning Checklist	3
Packing List	4
Basic Information	5
Camp Schedule	6
Rotation Schedule	7
Accommodations	8
Special Requests	9
Emergency Plan & Camp Map	10-11
Advancement Earned at Camp	12
Camp Rules & Policies	13-15
Swim Classification	16-17
Notes	18





PLANNING CHECKLIST

Thank you for choosing Northern Star Scouting for your Cub Camping adventure. We have been preparing for your visit since last summer ended. We have a great program in store for you! The staff at our camps have charged themselves with developing age progressive activities to ensure that you are immersed in fun with an adventure around every corner.

PRIOR TO MARCH 1ST

- ☐ Review available summer camp dates and select one or more for your pack to attend.
- ☐ Plan time at a pack meeting to promote summer camp opportunities to your families.
- ☐ Email your families a link to the Summer Camp Video, your pack's date(s) and pricing info for camp.
- ☐ Secure commitments from families to attend camp.

AFTER MARCH 1ST

- ☐ Registration opens March 1st on ScoutingEvent.com
- ☐ Register and submit deposits to reserve spots at camp for your families.
- ☐ Make sure you have at least one adult for every four Scouts planning to attend.
- ☐ Share Parent's guide with all registered families
- ☐ Setup 'Parent Portal' in ScoutingEvent.com and share links with family to complete registration (Optional).
- ☐ Submit Full Payment by May 1st to meet Early Bird deadline

ONE MONTH BEFORE CAMP

- ☐ Families review Parent Guide (Packing List)
- ☐ Make sure all Scouts are registered in your pack prior to camp.
- ☐ Communicate food allergies with camp, info in Parent Guide.
- ☐ Arrange transportation, maps to camp located on website.
- ☐ Share camp conduct with families.

ONE WEEK BEFORE CAMP

- ☐ Share departure/arrival instructions with families.
- ☐ Remind families to complete Health Screening Checklist at home right before going to camp.
- ☐ Remind families to complete the shooting sports waiver
- ☐ Remind parents to complete Health History (parts A and B) for all attendees.

MISSION:

To provide FUN experiences that build CHARACTER, CITIZENSHIP, LEADERSHIP, and FITNESS

PACK ROSTER:

Be prepared to submit a completed Pack roster at check in. This will include all names (first & last) of adults and youth, rank, and age of any siblings attending. It is preferred that you update this roster in your online registration prior to camp departure.

PACK EQUIPMENT:

- ☐ Pack First Aid kit
- ☐ Advancement Records
- ☐ Pack Flag
- ☐ Lantern
- ☐ Thermometer

PATCHES:

Every youth participant will receive a participant patch as part of their camp fee. Additional patches may be purchased.

CAMPFIRES:

Conserve firewood by using small fires or pack-supplied gas stoves under adult supervision. Large campfires are a waste of resources and a camping practice that creates relationship problems when Scouts repeat the practice in state and national parks. Never leave a fire unattended.



PACKING LIST

REQUIRED FORMS:

- ☐ **HEALTH FORMS:** Wisconsin Law requires ALL campers (youth and adults) to provide a current health history form upon arrival to camp. Wisconsin Law also requires Camp to KEEP the health forms. Youth forms must be signed by a parent or guardian. Please DO NOT mail health forms, they need to accompany you to camp.

RECOMMENDED PACKING LIST:

- | | | |
|---|---|--|
| <input type="checkbox"/> Cub Scout Handbook | <input type="checkbox"/> Flashlight | <input type="checkbox"/> Swimsuit |
| <input type="checkbox"/> Sun Screen | <input type="checkbox"/> Towels | <input type="checkbox"/> Poncho or Raincoat |
| <input type="checkbox"/> Shoes (2 Pair) | <input type="checkbox"/> Water Bottle | <input type="checkbox"/> Personal Hygiene Items |
| <input type="checkbox"/> Small Backpack or Tote Bag | <input type="checkbox"/> Sleeping Bag | <input type="checkbox"/> Spending Money for Trading Post |
| <input type="checkbox"/> Hand Sanitizer | <input type="checkbox"/> Sweater or Jacket | <input type="checkbox"/> Pants/Slacks/Shorts |
| <input type="checkbox"/> Thermometer | <input type="checkbox"/> Mosquito Repellent | <input type="checkbox"/> Underwear & Socks |
| <input type="checkbox"/> Pajamas | <input type="checkbox"/> Uniform Shirt | |

OPTIONAL ITEMS :

- | | | |
|---|--|---|
| <input type="checkbox"/> Mosquito Netting | <input type="checkbox"/> Watch | <input type="checkbox"/> Lawn Chair |
| <input type="checkbox"/> Matches (Adults) | <input type="checkbox"/> Whittling Chip | <input type="checkbox"/> Sports Equipment |
| <input type="checkbox"/> Camera | <input type="checkbox"/> Cub Scout Knife | |

NOT ALLOWED :

- | | | |
|---|---|--|
| <input checked="" type="checkbox"/> Alcoholic Beverages | <input checked="" type="checkbox"/> BB Guns | <input checked="" type="checkbox"/> Firearms |
| <input checked="" type="checkbox"/> Bikes | <input checked="" type="checkbox"/> Bows | <input checked="" type="checkbox"/> Pets |



BASIC INFORMATION

WHO CAN ATTEND?

Cub Scout Summer Camp is open to youth entering 5th grade in the fall (Webelos II/Arrow of Light) Siblings of the same age group are welcome to attend this program and participate alongside the Cub Scouts.

2023 FEES

\$170 Youth Early Bird Fee \$175 Youth after May 1 (Scout and siblings)
\$100 Adult

WHAT IS INCLUDED IN THE FEE?

The fee includes all of your meals, a patch for every participant, housing (tent), and staffing costs.

IS THERE FINANCIAL AID AVAILABLE?

Yes! We think that every Scout should have an opportunity to attend Summer Camp and we do not want cost to hold anyone back from this experience. If you are in need, please complete the Campership Form to receive up to 50% of the youth cost covered.

TRADING POST

Trading Post hours vary by location. Trading Post hours are posted on trading post door.

PARKING:

You will not be able to park your car directly next to your campsite or building so be prepared to walk your gear a short distance to unload. All cars must remain in the parking lot.

EMERGENCY CONTACT:

Each camp has a director who is on site at all times while campers are there. Site specific contact information is listed below.

If you have an emergency and you cannot get ahold of the camp director, please call the council office, they will assist in relaying a message as quickly as possible.

WHAT TO EXPECT AT CHECK IN

Gates will open at 6 pm on Friday. Upon arrival you will be asked to report the temperatures of all participants, please do this before you leave for camp.

A staff member will greet you at the entrance to camp and give you directions on where to park and how to get to your campsite.

Be prepared to turn in:

- ☐ Health History forms,
- ☐ Shooting Sports Waivers,
- ☐ Swim Classification form (if taking the test prior to camp)

There will be no meal served on Friday night so please eat dinner before coming to camp. Snacks are available for purchase in the camp store, but not a full meal.

CHECK OUT:

Packs will check out of their campsite before lunch on the last day. Your campsite commissioner will arrange for a check-out time, and give you a "Get Out of Camp Free" card to claim your Pack's check-out bag when check-out has been completed. If for any reason you need to leave prior to the end of camp, please notify the camp director.

Customer Service

Phone: 612-261-2303
cubcamping@northernstar.org

Tomahawk Summer Office

(June–August)
612-261-2455
Info@camptomahawk.org

Tomahawk Camp Director

Brian Halloran
612-261-2456
bhalloran@northernstar.org

CAMP SCHEDULE

Times	Friday	Saturday	Sunday	Monday
7:30-8:45 AM		Breakfast	Breakfast	Breakfast
8:50 AM		Morning Flags	Morning Flags	Morning Flags
9:00 AM		Rotation 1	Adventure Time 1	Adventure Time 2
10:00 AM		Rotation 2		
11:00 AM		Rotation 3	Rotation 7	Beach bash
12:30 PM		Lunch	Lunch	Lunch/Closing
1:00 PM		Pack Time	Pack Time	Check-Out
2:00 PM		Rotation 4	Rotation 8	
3:00 PM		Rotation 5	Rotation 9	
4:00 PM		Rotation 6	Rotation 10	
5:00 PM		Pack Time	Pack Time	
5:50 PM		Flags	Flags	
6:00 PM		Dinner	Dinner	
7:00 PM		Check-in/Setup	Open Program	
8:00 PM	Leader Meeting/ Camp Tours			
9:00 PM	Opening Campfire	Campsite Campfires		
10:00 PM	Lights Out			

YOU WILL RECEIVE YOUR ACTUAL SCHEDULE DURING CHECK-IN

QUESTIONS WHILE AT CAMP?

FOLLOW US ON FACEBOOK!

ROTATION SCHEDULE

Throughout your session at Navajo you will go from activity rotation to activity rotation with your fellow Scouts and adults in your campsite. You will get to choose your adventure times.

	Pegasus	Ursa Major	Polaris	Orion	Rigel
1	Swim Test	Climbing Tower	Teambuilding	Teambuilding	Nature
2	Outdoor Skills	Swim Test	Climbing Tower	Nature	Archery
3	STEM	Outdoor Skills	Swim Test	Climbing Tower	BB Gun
4	Nature	Archery	Outdoor Skills	Swim Test	Climbing Tower
5	Archery	BB Gun	STEM	Outdoor Skills	Swim Test
6	BB Gun	Nature	Boating	STEM	Outdoor Skills
7	Boating	Teambuilding	Nature	Boating	STEM
8	Beach	Beach	Archery	BB Gun	Boating
9	Teambuilding	Boating	BB Gun	Archery	Beach
10	Climbing Tower	STEM	Beach	Beach	Teambuilding

OUTDOOR LATRINES

You can expect to see latrines near every campsite and program area. Latrines are stocked with toilet paper and a hand washing stations (either hand sanitizer or a sink with soap).

INDOOR RESTROOMS

Restroom facilities include a flush toilet and a sink.

INDOOR SHOWERS

Shower buildings can be either locker room style with individual shower stalls or single room showers with a locking door

BRING YOUR OWN TENT

Do you like using your own tent? Go ahead and bring it to camp! Please note who will be bringing their own tent in each person's registration.

CANVAS WALL TENT

Walk right into this spacious tent that is set up on off the ground on wooden platforms. Each tent includes 2 cots.



The best way to notify camp about special requests is through your online registration. In your online registration, enter health information a minimum of 2 weeks prior to camp. This includes allergies, dietary needs, and other medical concerns. These fields are captured on a Health Officer report and reviewed at check-in.

SPECIAL DIETARY REQUESTS

We want to make sure that every camper gets a healthy and safe meal. At camp, we are prepared to accommodate for the following restrictions:

- Lactose Free
- Gluten Free
- Vegetarian
- Peanut/Nut Free

If you have needs above and beyond those listed above, or if you would prefer to bring your own food, cooler space and a microwave will be made available to you.

Please note any dietary needs in your online registration information. This will give the camp staff a summary of all of the needs for a given weekend. If you have questions regarding food service, please contact the camp directly.

ELECTRICITY

Enter electricity needs in campsites/buildings for CPAP or other machines (**NOTE: Not all sites have electricity**) We will do our best to accommodate your need, however the individual may need to camp in a different site than the rest of the Pack.

Electricity is available in most buildings and can be used to charge cell phones.

OTHER ACCOMODATIONS

Accommodations such as wheelchairs or other needs please contact us and we will discuss a plan to make your camp experience a good one.





NAVAJO EMERGENCY PLAN

EMERGENCY: THREE HORN HONK

Used for: **Upcoming Severe Weather, Missing person, Waterfront Emergency, Fire, and Weekly Drills.**

Staff Mobilization:

- Camp Director issues a camp-wide page including all areas, health officer & rangers with instructions.
- All program areas stop, staff return to designated area and send confirmation to program building once all accounted for.

Unit Mobilization:

- All program areas stop
- Scouts and leaders return to campsites
- Units remain in campsite on standby until runners return to campsite with instructions.

STORM SHELTER LOCATION

The predetermined storm shelter for this camp is the **lower level of the dining hall.**

This information will be posted in your campsite, and there will be an emergency drill the first night of camp.

EMERGENCY: FOUR HORN HONK

Used for: **Severe Thunderstorm Warning, Tornado Warning, Imminent Severe Weather.**

Staff Mobilization:

- Camp director issues camp-wide page including all areas, health officer, and rangers with instructions.
- All program areas stop
- Staff report designated storm locations, commissioners report to Dining Hall for instructions.

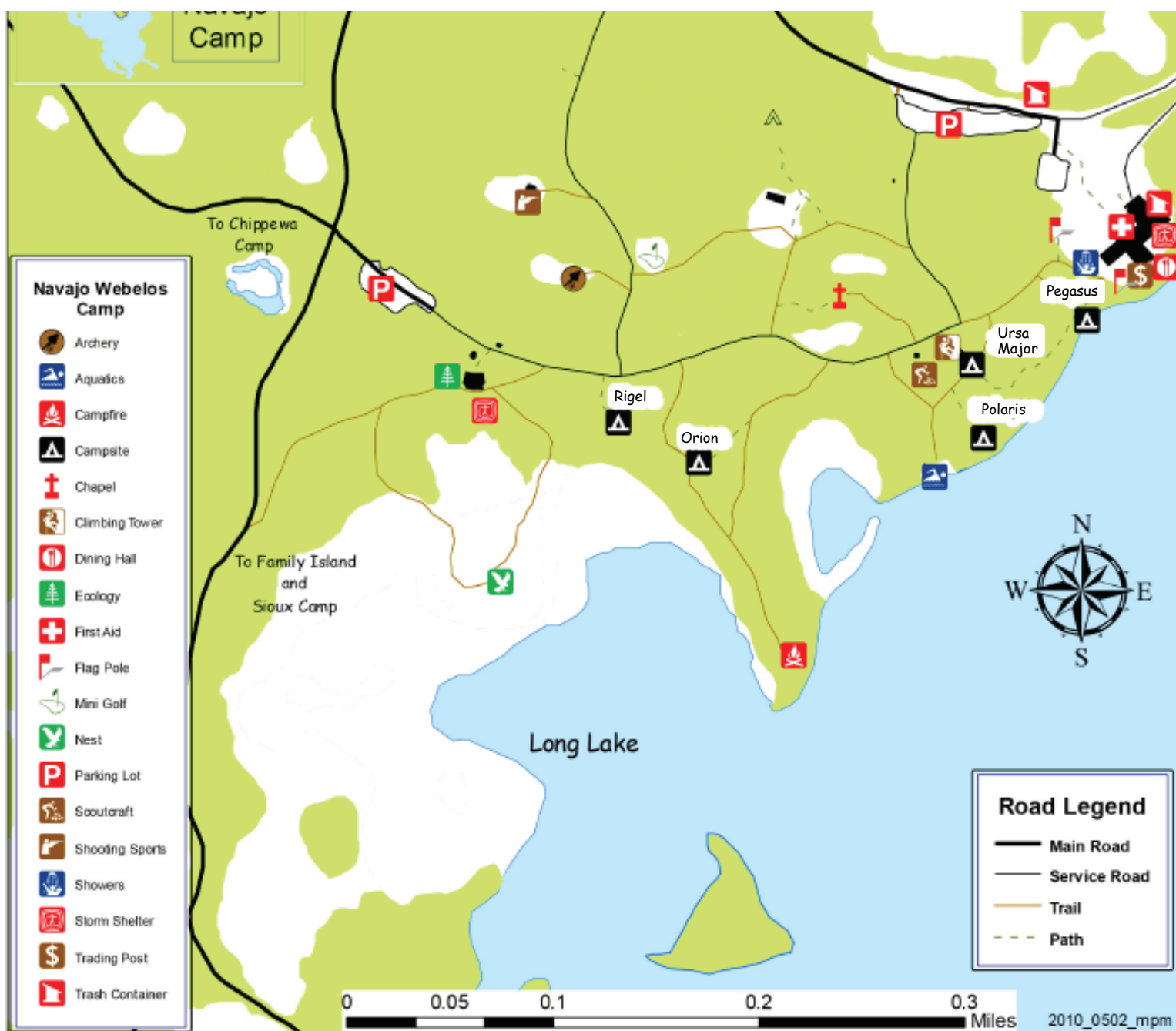
Unit Mobilization:

- All program stops
- Scouts and leaders return to campsites if time
- When entire unit is accounted for, unit is to move to storm shelter
- Units will receive instructions at pre-determined storm locations.

GETTING TO ARROW OF LIGHT CAMP

Arrow of Light Camp is approximately a 2.5 hour drive from St. Paul and is located near Rice Lake, WI. Most find the easiest route to camp is to take 36 East through Stillwater to 64. Continue east to 63 and go north to 8. Go east to 53. Go north past Rice Lake. Go east on V, north on M, east on D. Follow signs from there to camp.

Camp Address: N1910 Scout Road, Birchwood, WI 54817



REQUIREMENTS EARNED

REQUIREMENTS THAT CAN BE EARNED DURING PROGRAM ROTATIONS

Throughout the standard 10 program rotations you will have the ability to participate in activities giving you the opportunity to earn requirements towards Arrow of Light Adventures.

OUTDOOR SKILLS:

- Outdoor Adventure Option A: 1, 2, 3, 4
- Scouting Adventure: 5a, 5b, 6

NATURE:

- Into the Wood: 1, 2, 3
- Into the Wild: 9

SWIM TEST:

- Aquanaut: 1, 4, 7, 8

BEACH:

- Aquanaut: 5, 6

BOATING:

- Aquanaut: 2

ARCHERY:

Cub Scout Shooting Sports Awards: Archery: part of S2

BB GUN:

- Cub Scout Shooting Sports Awards: BB Gun: part of S2

STEM:

- None

CLIMBING TOWER

- None

TEAM BUILDING

- Building a Better World 1, 2, 3



REQUIREMENTS THAT CAN BE EARNED DURING ADVENTURE TIME

The Adventures below are offered during both Adventure Times. Choose two adventures from the list below and be ready to tell the camp director your choices upon arrival.



CASTAWAY

Can earn all requirements



EARTH ROCKS

Can earn all requirements



BB GUN SHOOTING AWARD

Can earn all requirements



YO YO

Can earn all requirements



INTO THE WOODS

Can earn all requirements



ARCHERY SHOOTING AWARD

Can earn all requirements

CAMPER BEHAVIOR POLICIES

It is expected that all campers will live up to the principles and values of the Scout Oath and Law.

- The Scout Oath and Law are the only rules in camp. They are all that is needed, and unit leadership is responsible for enforcing these rules and disciplining those campers that break them.
- In the case of inter-pack conflicts or problems, the unit leadership of the individual campers involved is responsible for disciplining each of the individual campers.
- Camp administration (beginning with the Camp Director) is available and prepared to assist in establishing communication in the event of inter-pack problems.
- In the event camp administration believes further disciplinary action is required of the unit leadership, they will request it. At minimum the chartered partner and District Executive will be contacted.
- The camp administration encourages unit leadership to send any camper home immediately who steals, vandalizes or intentionally places another camper in danger of harm. The administration reserves the right to take that action themselves if necessary, including sending the entire Pack home within 24 hours.
- Hazing, "midnight raids", tent-ditching, or other such activities are not allowed at any time at Northern Star Council camps. Such activities place campers at risk of injury and may cause bigger problems to occur as a result of seemingly small rituals getting out of control.
- A curfew of 10:30 p.m. will be strictly enforced for all campers. Any Scout who leaves a campsite after 10:30 p.m. must be accompanied by an adult unit leader or camp staff member. Always maintaining two-deep leadership (no one-on-one contact between Scouts and adults unless they are immediate family members).
- Be a good neighbor. Do not create a disturbance or cause other campers to have a bad camping experience.
- Respect the private property of the neighbors surrounding the camp.
- Respect the staff living areas and maintenance area. Enter the area only on official business.
- Take good care of camp facilities and equipment (Units or individual campers will be charged for defaced property and loss or damage to equipment).
- **NO ALCOHOLIC BEVERAGES MAY BE BROUGHT INTO CAMP.**

GENERAL SAFETY RULES

1. Follow the Buddy System at all times.
2. No one-on-one contact between adult leaders and youth members.
3. BSA Policy requires two-deep leadership for all Scout outings and campouts.
4. Aquatic activities are conducted under lifeguard staff supervision.
5. Determine the location of natural hazards. Keep away from the edge of bluffs, lakes, and ponds.
6. **Do not use liquid fuel to start fires** (gas, kerosene, charcoal lighter). Gas lanterns may be used under adult supervision. Gas must be locked under adult control.
7. Drink from an approved water supply. Do not drink from springs or lakes as they may be contaminated.
8. Follow the Northern Star Scouting Wildlife Policy.
9. **Personal BB guns, rifles, and archery equipment are not allowed.**
10. **No flames in tents**
11. **Never leave a fire unattended.** Always put a fire out with water before leaving the area or going to bed.
12. Do not apply insect repellent near campfires. Many brands contain alcohol and other flammable ingredients.
13. No passengers are allowed to be transported in the cargo section of pickups and trucks.
14. Never play games using a knife. Scouts using knives must have their Whittling Chip card.
15. **No bikes allowed in camp.**
16. **No pets (cats or dogs) allowed in camp at any time.**

CHECK-IN/WHO IS ALLOWED AT CAMP

- Upon arrival everyone must check-in to ensure they are registered to attend.
- At check-in you will receive a visitor parking pass and wristband. All Scouts, Scouters and visitors in camp **MUST** wear a wristband. All camp staff are identified by their staff name tag.
- Camp staff under the guidance of the camp director will monitor camp for unauthorized persons. Any questions or concerns regarding unauthorized persons should be referred to the camp director. Those persons found not to be official guests of our camps will be asked to leave and escorted off the premises. Any problems or safety concerns regarding unauthorized persons will be referred to the Camp Director or their designee.

DEPARTURE FROM CAMP

- Upon departure from camp, all campers will leave with their Pack leadership, parent, guardian or an individual approved by the legal parent or guardian. When a Scout leaves camp with someone other than the Pack leadership, the Pack leadership needs to be made aware. This process is intended to maintain the accountability of all youth and provide for their safety. If a camper will be leaving camp with someone other than their guardian or leader they arrived with, an authorization to release from must be filled out. See your commissioner for more information.
- Leaders are reminded to be aware of problems related to unauthorized release to non-custodial parents. In any situations where a child will be released during camp to someone other than their guardian, an authorization to release form must be filled out.

WEATHER

- Packs will be notified of threatening weather conditions and advised to move to designated storm shelters if necessary. An emergency drill will be conducted upon arrival at camp. Please refer to your specific camp emergency procedures.

YOUTH PROTECTION All Campers and adults must follow the BSA Youth Protection Policies as stated in the guide to safe scouting.

- Follow the Buddy System at all times.
- No One-on-one contact between adult leaders and youth members.
- BSA Policy requires two-deep leadership for all Scout outings and campouts.
- The use of smartphones, cameras, mirrors, drones, etc., in places or situations where privacy is expected is prohibited.
- All aspects of the Scouting program are open to observation by parents and leaders.
- The BSA does not recognize any secret organizations as part of its program.
- Hazing and initiations are prohibited and have no part during any Scouting activity.
- All forms of bullying and harassment including verbal, physical, and cyberbullying are prohibited.
- Inappropriate public displays of affection are prohibited.
- Sexual activity is prohibited.
- Appropriate attire is required for all activities.

COURTESY

- Always leave a supply of firewood for the next camper.
- Leave the campsite clean. Police grounds for any trash.
- Keep the toilets and showers clean.

CONSERVATION

- Vehicles restricted to authorized parking areas and roads.
- Do not cut down any trees. Charges of a minimum of \$4.00 per foot and a maximum of the actual value of the tree will be charged for cutting down timber. For scarring trees with a knife or axe, the camper will be charged a minimum of \$10.00.
- Conduct conservation projects that have the approval of the camp ranger.

CAMPSITE PRECAUTIONS: This section of the education material is directed to the precautions that must be taken in your campsite so as to avoid attracting animals. Animals typically found at camp include field mice, raccoons, deer and wild turkeys. There are not any dangerous wildlife typically found at our camps, but they can be a nuisance to your stay. If you feel threatened by any wildlife please contact Camp Management on site.

CAMP SANITATION: It is essential that campsites and their surrounding areas be kept clean.

FOOD: This is perhaps the most important precaution to be taken. Food produces odors that attract critters in search of a meal. All food at camp must be stored in a scent-proof container or the trunk of a car.

FOOD IN TENTS: No food, meals, or snacks are allowed in your tent. These foods will leave appealing odors that will attract wildlife. Empty snack wrappers, food boxes, juice boxes, soda cans, or even water bottles that have had flavored drinks mixed in them are not to be kept in tents. **FOOD OF ANY KIND SHOULD NEVER BE STORED IN A TENT.**

COOKING OF FOOD: If your unit is going to bring snacks to cook the last night of camp, the cooking preparation and dining areas should be as far as possible from the sleeping tents.

CLEAN UP AFTER FOOD PREPARATION: Dishes should be done immediately following completion of the meal. Leftovers should be properly disposed of or stored as food in the manner described above. All tables used in food preparation and eating must be washed. Food spilled on the ground must be picked up. Liquid food spills must be cleaned up by removing the soil that is contaminated with the spill.

SNACKS: Many Cub Scouts and families do bring snacks. Snacks must be stored in the same manner as food is stored as described above. Snacks also include beverages other than water. Soda pop, powdered beverages, juice boxes, or other drinks should never be consumed in a tent. Spills from these products give off odors that are very appealing to critters.

GARBAGE: Garbage containing food should not remain in a campsite. Garbage should be properly bagged and disposed of in the provided cans. Make sure that any leakage from your garbage bag is properly cleaned up as well. Staff will be by each day to collect garbage. You may choose to bring your garbage to the dumpsters if you notice the garbage run has already been made for the day.

TICK AWARENESS: Problems associated with various ticks have been widely reported throughout much of the country including the area surrounding our Council camps. With proper planning and education, tick problems can be minimized. To assist groups with educating its campers, the staff have prepared the following plan:

- All campers should wear a good quality insect repellent when they are in the woods. The most effective repellent to combat ticks is one that contains 30% Deet (or permethrin).
- Parents may wish to bring "spray" type insect repellent so that it can be sprayed on clothes. Please do not let Scouts use aerosol sprays unsupervised because of potential dangers from misuse including damage to eyes and the flammability of the product.
- Walk in the center of trails to avoid picking up ticks from the brush and long grass
- Review tick information that is available on the [website](#). Share this information with the youth and parents in your group.
- Make "tick checks" part of the daily routine at camp. Youth should be reminded every day to check for ticks. Having a buddy such as a tent mate assist is a good idea. Regular showers will also help with early detection.
- See your camp Health Officer or Camp Director if you have additional questions.

WHAT IS THE SWIM TEST?

The swim classification of individuals participating in a scouting activity is a key element in both Safe Swim Defense and Safety Afloat. The swim tests must be renewed annually, preferably at the beginning of each summer season.

All persons participating in aquatics are classified according to their swimming ability. The classification test and procedures have been developed and structured to demonstrate a skill level consistent with the circumstances in which the individual will be in the water.

The Swimmer's Test demonstrates the minimum level of swimming ability for recreational and instructional activity in a confined body of water with a maximum 12-foot depth, and with shallow water footing or a pool or pier edge always within 25 feet of the swimmer.

ADMINISTRATION OF SWIM CLASSIFICATION TEST

Option A: Before Camp:

(at unit level with council approved aquatics resource people)

The swim classification test done at a unit level should be conducted by one of the following council approved resource people: Aquatics Instructor, BSA; Aquatics Supervisor; BSA Lifeguard; certified lifeguard; swimming instructor; or swim coach. When the unit goes to a summer camp, each individual will be issued a buddy tag under the direction of the Camp Aquatics Director for use at the camp. The signed form must be presented upon arrival at camp to the Aquatics Director at the pool to obtain your buddy tags for the aquatics areas. **It is advantageous to conduct the swim classification prior to a unit going to summer camp.**

Option B: At Camp

The swim classification test is completed during your aquatics rotations by camp aquatics personal.

Special Note: When swim tests are conducted away from or at camp the Aquatics Director shall at all times reserve the authority to review or retest individuals or entire packs to ensure that standards have been maintained.

SWIMMER TEST

Jump feet first into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: side stroke, breast stroke, trudgen, or crawl; then swim 25 yards using an easy resting back stroke. The 100 yards must be swam continuously and include at least one sharp turn. Finish by demonstrating you can float on your back.

BEGINNER TEST

Jump feet first into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to starting place.

LEARNER TEST

Anyone that is unable to complete the beginner's test is classified as a Learner and may use the shallow section of the lake and may use a rowboat with qualified adult supervision.





SWIM TEST RECORD

This is the individual's swim classification as of this date. Any change in status after this date (e.g., learner to beginner or beginner to swimmer), would require a reclassification test by the Aquatics Director. Please complete and present this sheet to the Aquatics Director at the pool after check-in at camp to have your buddy tags completed.

Unit Number _____

Date of Swim Test _____

Full Name (Please Print)		Swim Classification		
		Learner	Beginner	Swimmer
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				
11				
12				
13				
14				
15				
16				

Person Conducting Test: _____

Qualifications: _____

Signature: _____

Unit Leader Name: _____

Address: _____

Signature: _____

City/State/Zip: _____

EARLY REGISTRATION

Planning is crucial for a Pack and getting a summer camp date on the calendar early will give all families enough time to plan and have a higher likelihood of attending camp.

More Information: <https://camp.northernstar.org/cub-summer-programs>

FALL DAY CAMP

Fall Day Camp is a half-day opportunity for all Cub Scouts and their families to kick off the school year with a new experience. New Scouts and parents get participate in activities such as Archery, BB Guns, GaGa Ball, and other outdoor games while learning about the year-round camping opportunities Scouting offers. Older Scouts learn new skills and enjoy outdoor activities.

More Information: <https://camp.northernstar.org/fall-day-camp>

SPOOKY-REE

Spooky-Ree is a Family Camp experience like no other! Join us for a scary-good time. We'll scare your socks off while you play games, eat smores, learn camp skills, shoot BB guns, and more! Camp begins Friday evening through Sunday morning.

More Information: <https://camp.northernstar.org/spooky-ree>

NORTHWIND/SNOW BASE

Think camp is just for the summer? Think again! Polar Cubs is one of the largest Cub Scout Day Camp programs in the country and it's happening at a camp near you. This single day program is filled with classic winter activities as well as some unique Scouting adventures. Don't miss your chance to be a part of the winter fun!

More Information: <https://camp.northernstar.org/Scouts-BSA>





NOTES



The Northern Star Scouting Camping Committee is committed to camps that meet high standards for health and safety, food service, program, maintenance, conservation, staffing, and administration. All of our camps are inspected and accredited on an annual basis.

THIS EMBLEM REPRESENTS A QUALITY CAMP



Northern Star Scouting

6202 Bloomington Road, Fort Snelling, MN 55111

Phone: 612-261-2303

Email: cubcamping@northernstar.org

Web: camp.northernstar.org



[Facebook.com/CubScoutCampingNSC](https://www.facebook.com/CubScoutCampingNSC)



[@NorthernStarBSA](https://twitter.com/NorthernStarBSA)



cubcamping@northernstar.org



camp.northernstar.org